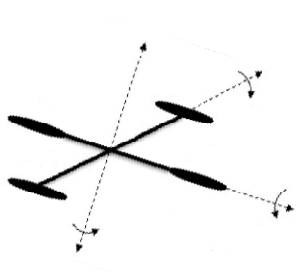

함 수 화 1

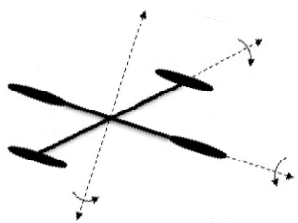


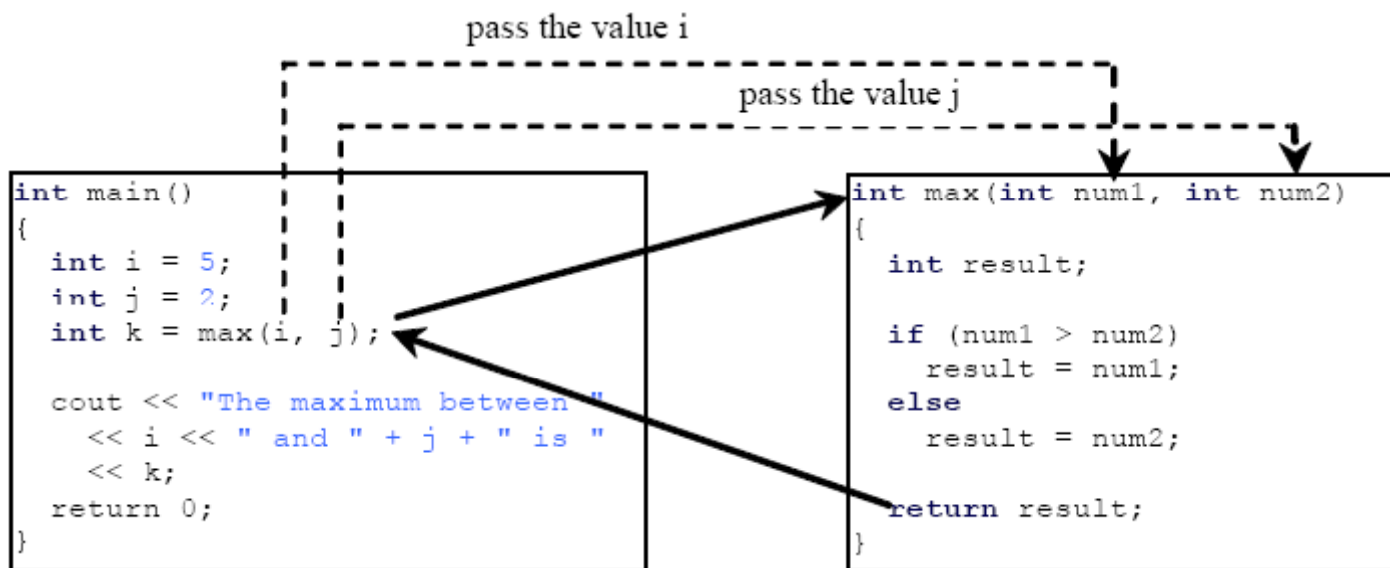
- 함수 function

```
int z = max(x, y);
```

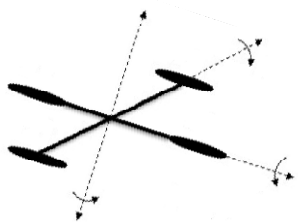
↑ ↑
actual parameters
(arguments)

```
return value type  method name  formal parameters  
function header → int max(int num1, int num2)  
{  
function body → int result;           parameter list  
                if (num1 > num2)  
                    result = num1;  
                else  
                    result = num2;     return value  
                return result;  
}
```





함수의 반환값이 없을 때는 void로 선언



```

#include <iostream>
using namespace std;

void swap(int n1, int n2)
{
    cout << "\t\t Inside the swap function" << endl;
    cout << "\t\t\t Before swapping n1 is " << n1 << " n2 is " << n2 << endl;

    // Swap n1 with n2
    int temp = n1;
    n1 = n2;
    n2 = temp;

    cout << "\t\t\t After swapping n1 is " << n1 << " n2 is " << n2 << endl;
}

int main()
{
    // Declare and initialize variables
    int num1 = 1;
    int num2 = 2;

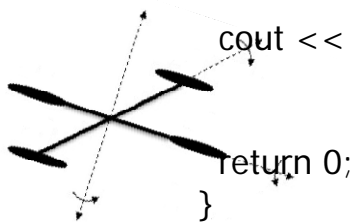
    cout << "Before invoking the swap function, num1 is " << num1 << " and num2 is " << num2 << endl;

    // Invoke the swap function to attempt to swap two variables
    swap(num1, num2);

    cout << "After invoking the swap function, num1 is " << num1 << " and num2 is " << num2 << endl;

    system("pause");
    return 0;
}

```

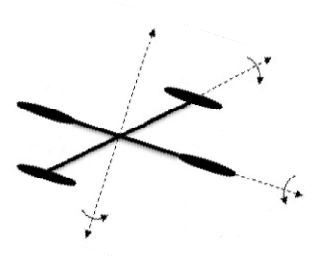
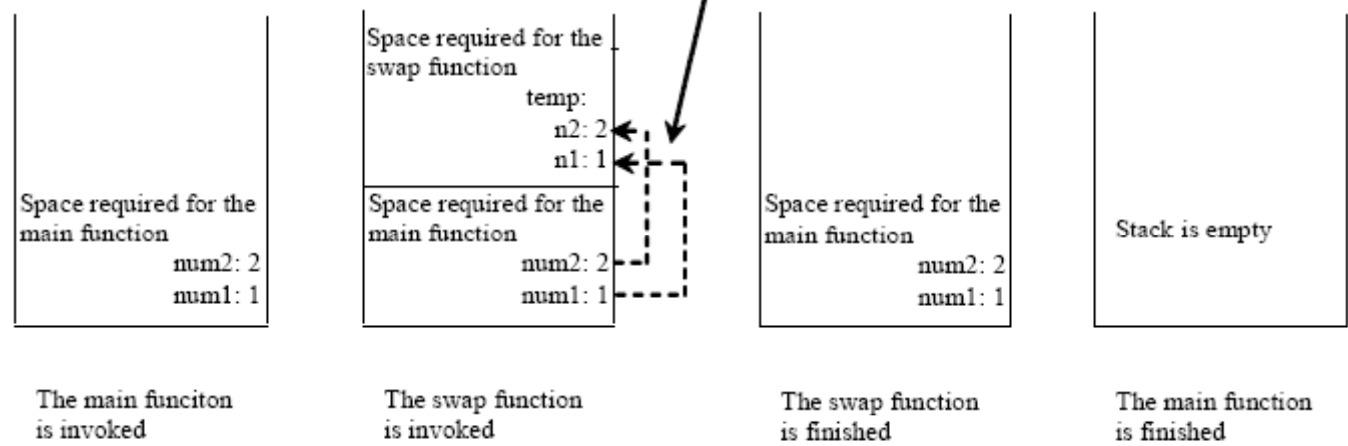


```

C:\> C:\Documents and Settings\Administrator\바탕 화면\Project1.exe
Before invoking the swap function, num1 is 1 and num2 is 2
  Inside the swap function
    Before swapping n1 is 1 n2 is 2
    After swapping n1 is 2 n2 is 1
  After invoking the swap function, num1 is 1 and num2 is 2
계속하려면 아무 키나 누르십시오 . . .

```

The values of num1 and num2 are passed to n1 and n2. Executing swap does not affect num1 and num2.



```

#include <iostream>
using namespace std;

void swap(int &n1, int &n2)
{
    cout << "\t\t Inside the swap function" << endl;
    cout << "\t\t\t Before swapping n1 is " << n1 << " n2 is " << n2 << endl;

    // Swap n1 with n2
    int temp = n1;
    n1 = n2;
    n2 = temp;

    cout << "\t\t\t After swapping n1 is " << n1 << " n2 is " << n2 << endl;
}

int main()
{
    // Declare and initialize variables
    int num1 = 1;
    int num2 = 2;

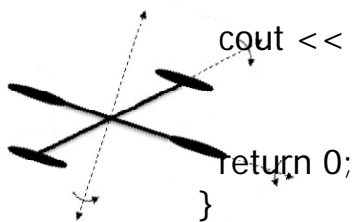
    cout << "Before invoking the swap function, num1 is " << num1 << " and num2 is " << num2 << endl;

    // Invoke the swap function to attempt to swap two variables
    swap(num1, num2);

    cout << "After invoking the swap function, num1 is " << num1 << " and num2 is " << num2 << endl;

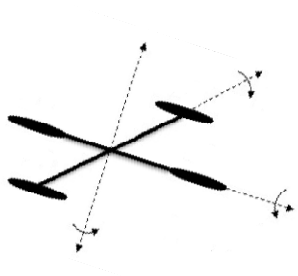
    system("pause");
    return 0;
}

```



```
C:\> C:\Documents and Settings\Administrator\바탕 화면\Project1.exe
Before invoking the swap function, num1 is 1 and num2 is 2
  Inside the swap function
    Before swapping n1 is 1 n2 is 2
    After swapping n1 is 2 n2 is 1
After invoking the swap function, num1 is 2 and num2 is 1
계속하려면 아무 키나 누르십시오 . . .
```

참조 변수 (reference variable)은 원 변수를 참조하기 위해 함수의 매개변수로 사용되는 변수. 참조변수를 수정하면 원변수도 수정됨.



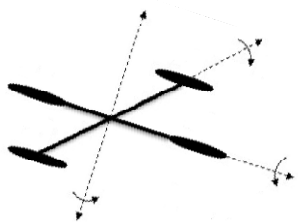
- 함수의 오버로드(Overload)

```
#include <iostream>
using namespace std;
```

```
/** Return the max between two int values */
int max(int num1, int num2)
{
    if (num1 > num2)
        return num1;
    else
        return num2;
}
```

```
/** Find the max between two double values */
double max(double num1, double num2)
{
    if (num1 > num2)
        return num1;
    else
        return num2;
}
```

```
/** Return the max among three double values */
double max(double num1, double num2, double num3)
{
    return max(max(num1, num2), num3);
}
```

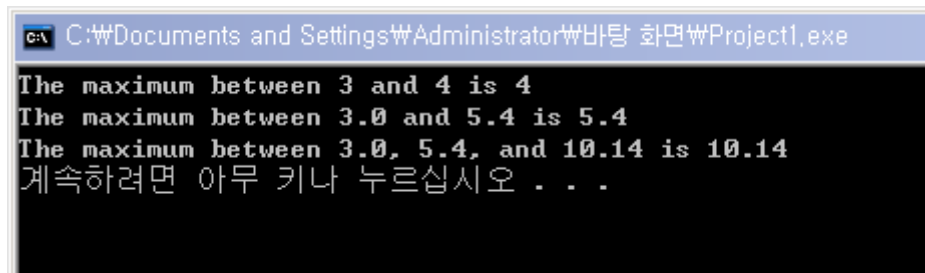



```
int main()
{
    // Invoke the max function with int parameters
    cout << "The maximum between 3 and 4 is " << max(3, 4) << endl;

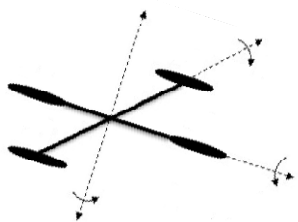
    // Invoke the max function with the double parameters
    cout << "The maximum between 3.0 and 5.4 is " << max(3.0, 5.4) << endl;

    // Invoke the max function with three double parameters
    cout << "The maximum between 3.0, 5.4, and 10.14 is " << max(3.0, 5.4, 10.14) << endl;

    system("pause");
    return 0;
}
```



```
C:\Documents and Settings\Administrator\바탕 화면\Project1.exe
The maximum between 3 and 4 is 4
The maximum between 3.0 and 5.4 is 5.4
The maximum between 3.0, 5.4, and 10.14 is 10.14
계속하려면 아무 키나 누르십시오 . . .
```



```
#include <iostream>
using namespace std;
```

```
// Function prototype
int max(int num1, int num2);
double max(double num1, double num2);
double max(double num1, double num2, double num3);
```

```
int main()
{
    cout << "The maximum between 3 and 4 is " << max(3, 4) << endl;
    cout << "The maximum between 3.0 and 5.4 is " << max(3.0, 5.4) << endl;
    cout << "The maximum between 3.0, 5.4, and 10.14 is " << max(3.0, 5.4, 10.14) << endl;

```

```
    return 0;
}
```

```
int max(int num1, int num2)
{
    ~~~~~
}
```

```
double max(double num1, double num2)
{
    ~~~~~
}
```

```
double max(double num1, double num2, double num3)
{
    ~~~~~
}
```

